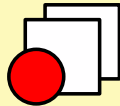
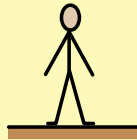


How to play 'Simon Says'

1



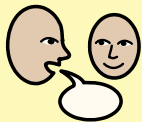
One person to be 'Simon'.



Standing in front of the group,



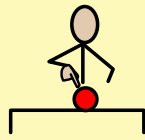
Simon



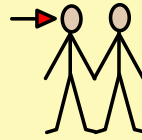
tells



players



what



they



must



do.



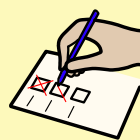
Players



must



only

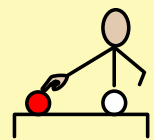


complete

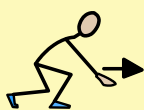
the



task



that



begin



with

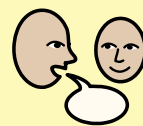
the



words



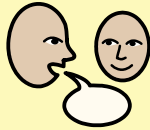
"Simon



Says."



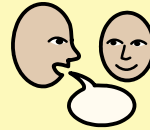
If 'Simon'



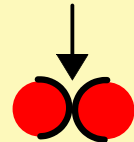
says,



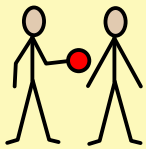
"Simon



says



touch



your



nose,"

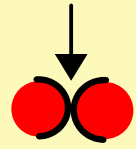
then



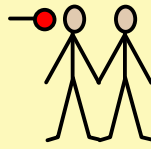
players



must



touch



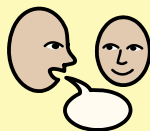
their



nose.



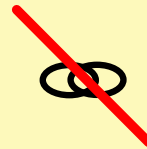
If Simon



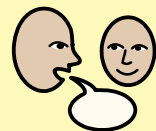
says,



"jump,"



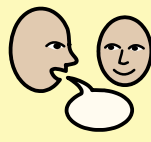
without



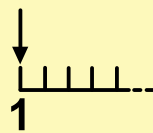
saying



"Simon



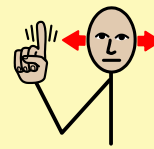
says,"



first,



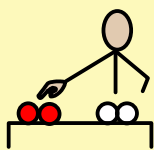
players



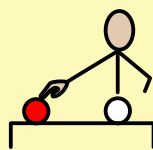
must not



jump.



Those



that

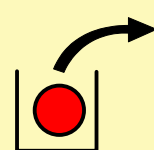


do



jump

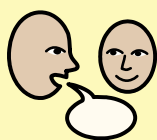
are



out.



'Simon



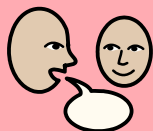
Says'



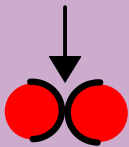
Help Sheet



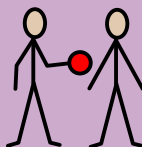
Simon



Says..



touch



your



head



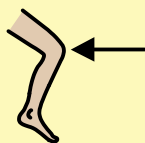
ear



nose



lip



knee



toes



foot



shoulders



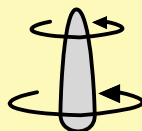
elbow



chin



jump



spin



clap



stamp



wiggle



run